

A-Z Info Booklet

12th International TED Pathfinder Camporee

30 July - 6 August 2019

Ardingly, England

WELCOME TO CAMPOREE 2019

We are very glad that your club is able to be with us at the 12th TED International Pathfinder Camporee.

We have designed this A to Z booklet to cover most aspects of Camporee life. Other necessary information will be made available during the Camporee staff meetings and also at announcement periods during the main meetings.

ACTIVITIES There are seven activity periods during the Camporee; Thursday 1st (morning and afternoon), Friday 2nd (morning and afternoon), Sunday 4th (morning and afternoon) and Monday 5th (morning).

During the activity sessions a colour-coded system will operate. There are seven different themed areas (Field of Triumph, Horeb, Knowledge, Wonders, Zimran, Shepherds & Healing) and Pathfinders will have access to these according to different tribes/colour groups; blue, pink, green, red, orange, turquoise and purple. Each Pathfinder/Rover should have a wristband that corresponds to their activity colour group and each day a different colour group will attend one of the themed areas.

There are nearly 70 different activities on offer and we hope that your children can take part in many of them – but please note it may not be possible for them to do every single activity. It is also our aim that whilst taking part in the activities, Pathfinders will have the chance to meet with Pathfinders from other countries. Leaders should accompany Pathfinders to help with supervision and translation and can participate only once all the Pathfinders have had a turn and if time permits.

Some of the activities are official Pathfinder Honours and badges can be bought from the BUC Camp Office before the end of the Camporee. They will be earned when your Pathfinder completes the activity session and all the necessary paperwork has been signed by the Activity Leader.

Please remember that the activities are **specifically for Pathfinder/Rovers**. Those children who are below Pathfinder age (under 10) will not be able to participate as our insurance does not cover their involvement.

Please see the attached Activity Grid which explains which tribe/colour group your club will be in and when they will attend the themed activity area each day. The activity sites are shown on the Camporee map and coloured flags will also be used as a visual reference at the themed areas.

ADVANCE PARTY Clubs/Unions may set up their camps from Sunday 28th July after 14:00. Please notify the TED/BUC in advance if you plan to set up early. Advance party members will need to register with the TED office (International visitors) or the BUC office (BUC clubs). We will need the names of those who are on site, and those people will need to check out with the office before they leave the site.

Please note that there will be nowhere on site to purchase food, so please bring your own if your party will be there around a mealtime.

ANIMALS There will be 1 dog on site during camp who is a trained therapy dog and specialises in working with overactive children. It will be located in the Swedish Camp.

ARRIVALS IF YOU ARRIVE BEFORE THE OFFICIAL START OF THE CAMPOREE, BE AWARE THAT ALL FACILITIES MAY NOT BE FULLY SET UP AND AVAILABLE. WITH THIS IN MIND, YOU'LL NEED TO PLAN TO BE RESPONSIBLE FOR YOUR MEALS AND GENERAL SAFETY UNTIL TUESDAY EVENING.

BUC Clubs should arrive through the North Gate and all other TED Clubs should enter through the Prince's Gate. You'll be met & directed to the respective Offices to register.

BADGES A Camporee badge will be provided for each participant. You may wish to keep these until the end of the Camporee as we cannot supply extras if they are lost. The badges will be supplied upon confirmation of exactly how many are at Camporee from each Union. BUC clubs will collect their badges at the close of camp.

BAPTISM We have a number of Pathfinders who have chosen to dedicate their lives to Jesus here at camp. This special occasion will take place during the Sabbath morning service.

CAMPOREE OPENING The Camporee will be officially opened on Tuesday evening 30th July. Please would all participants wear their Pathfinder uniform at this time. Melissa will introduce us to the Exodus journey.

BIBLE STUDY Morning worship periods in your own encampments are designed for interaction and discussion that isn't possible during evening worships. Make sure your leaders have copies in advance. We have a booklet for each Pathfinder with the outlines in their own languages. BUC Clubs will meet in the Abergavenny Hall for worship.

CAMPS The campsite is large and is made up of many camping areas. Your Union is responsible for subdividing the country areas into club encampments. When you have unloaded your vehicles, they must be removed from the access roads and returned to the car parks for the duration of the camp. Please ensure you always respectfully follow the instructions of Security and those managing the traffic.

CODE OF CONDUCT Please ensure that all your Pathfinders are aware of the *Camporee Code of Conduct* (it is printed in the Songbook). Living in the nearby village are neighbours and most of them will know very little about Pathfinders or the Seventh-day Adventist church. They do know, however, that our camp is taking place, so this is an excellent opportunity to create a very good impression.

CURRENCY The pound sterling (£) is used in England. Remind your Pathfinders to change their money before coming to camp. Cash will be needed at the kiosk, for Sabbath offering and also at Market Day. We will have a limited exchange service available, but we can only deal with major currencies and can only exchange notes – not coins.

DAY VISITORS A decision was taken by the Camporee Management Committee to restrict the access of any day visitors. We will *only* be allowing family of those who are being baptised on Sabbath to join in the celebrations. Please pass this information on. The programmes will be livestreamed by SEC Media in 2 locations – [Camporee website](#) & the [TEO Facebook page](#).

DRAINS/DIRTY WATER We aren't allowed to dig wet pits on the site so we're asking that you pay special attention to how you are expected to dispose of your waste water from washing or cooking.

All food needs to be strained from the water and put into your normal black bin bags. This remaining water can then be either carefully poured into the gravel at the side of many of the main roads on the site (called French Drains) or into one of the waste water tanks that the site will be providing for us.

EQUIPMENT To make the Camporee run smoothly, a large amount of equipment has had to be obtained. The equipment is not for general use and is under the strict control of the designated personnel. Audio-visual and music equipment used in the worship hall are only to be used by the appropriate staff members. Translation sets must be collected at the end of each service and treated very carefully. Breakages will need to be paid for as these are very expensive items.

FIRES There are a few opportunities when camp fires are scheduled in the programme and may be possible after the worship period. On Wednesday and Friday, time has been set aside for countries/clubs to have their own camp fires and on Thursday there will be a bonfire exchange. Please note that fires are allowed but in the case of long periods of drought, a fire ban may be imposed.

Any other camp fire must be 1ft/30 cm minimum off ground level. Never take grass or top soil out – from the camp site fields itself – to make a ground fire (or to put a small fire bowl into the dug out pit).

Every camp fire must have a minimum of 2 buckets filled with water beside it. In case of an emergency regarding fire: call the Services team via the hand held radios. If extinguishing the fire is a *real option* (given the size of the fire), try to extinguish it. It is most important that these regulations are followed.

FLAGS The international nature of our Camporee will be shown by the flags of each country being flown at the entrance to the Abergavenny Building. Two representatives from each national group are expected at the camp flagpoles at 07:55 each morning for the flag raising which will take place at 08:00. These should be taken down again in the evening by 20:00.

FOOD The 1st Camporee evening meal on Tuesday 30th will be cooked for you. You will be given clearer instructions at Registration.

All the ingredients (including basic seasonings, oils etc) needed to prepare 3 meals/day will be provided according to the Camporee menu and should be collected the day before. For example, all meals for Wednesday will be collected from the Manna Collection Hub on Tuesday afternoon/evening. Please ensure you have a copy of the menu sheet and cooking instructions.

This will be done in 2 ways:-

BUC Clubs will be responsible for collecting their food boxes from the far end of the Hub.

Other TED Countries will appoint a Food Coordination Team Leader who will arrange the collection of the food items & distribute them to the clubs. They will meet with Ken & Christine Burt and team at the given times from the side door.

In a large Camporee there are undoubtedly a number of Pathfinders with special dietary needs. The food team have been given a list of food intolerances/allergies provided by each Union at registration and in most cases nut, gluten, lactose and soya-free requests have been catered for. Each food Coordination team leader will get an intolerance/allergy information sheet in relation to the meals each day. We would ask that *only* the designated Food Coordinators contact the Food Team. If you as a club leader have a problem, talk to your National leader first and they can pass on messages at their Food Team meetings.

All milk is Ultra Heat Treated (UHT) so that it can be stored outside of a fridge, however, where possible please bring a cool box to keep perishable items a little cooler. Ice will be available on Wed, Thurs, Fri and Sabbath. We have 2kg bags available **FREE OF CHARGE** due to the potential heat risk. They will be distributed to each Union from the Food Distribution Hall based on club size.

GAS RENTAL This service is situated at the Camporee Kiosk near the Blue Gate. When you pick up your order, the whole amount must be paid for in cash (£ pound sterling). Without payment, no goods will be handed over. A percentage of the costs will be paid back in cash when you return the items.

GETTING TO KNOW YOU ACTIVITY On Wednesday afternoon, Pathfinders/Rovers will be given 10 beads each. They will search for people from other countries, ask 3 specific questions; record the answers in their bible study guide booklet and then swap their beads. This activity can continue throughout Camporee.

GUESTS We welcome to the Camporee a number of guests who will join us at various times during the week. This includes Raafat Kamal, TED President and his family; Audrey Andersson, TED Executive Secretary; Ian Sweeney, BUC President; John Surridge, BUC Executive Secretary; Nenad Jepuranovic (TED) Earl Ramharacksingh(BUC) Treasurers; Ron Whitehead, CYE; Dale Hokin, Family & Children's Pastor from New Zealand as well as guests from Canada & USA.

GUEST SPEAKER Melissa Myklebust works for the Youth Department in Norway where she enjoys planning youth & teen events & Bible Studies. What she finds most fun is being part of the events where she gets to meet people, have fun together & make new friends. She enjoys sharing & learning about Jesus and getting to know God better. She'll be taking us on a journey as we travel with God's people through the Bible.



HEALTH See separate section in booklet

KIOSK/INFO DESK Can be found near Roverland, on Egyptian Esplanade at the junction with Manna Way, Aaron Avenue and Joshua Junction. Opening hours are listed in your Songbook. The Kiosk will also serve as an Information Kiosk for the site and should be the first port of call for camp information during the Camporee.

LOST AND FOUND If items are lost please initially check at the Kiosk (see above). At the end of the week, items not claimed will be moved to the Camporee Office.

MARKET DAY Market Day will take place on Monday 5th August. All proceeds from the day will go to support the ADRA Kindergarten in Albania & the BUC Youth Ministries Project in Dominican Republic. Please make sure that the Norwegian organizers of this activity know in advance the number of stalls etc. that will be supplied by each Union/country. Remember to bring your own tables and chairs. Electricity will be provided for those who pre-requested before the deadline.

MEETINGS Evening worship periods will take place in the Abergavenny Building. Areas inside have been designated for each national group to help with the translation needs. It is important that each country always sit in their designated seats during the Worship periods. The seat positions will be changed once during the Camporee so if your country starts on the outside seats, they will move in nearer the middle half way during the camp.

MOBILE PHONES It goes without saying that campers/Club staff will bring along their mobile phones and tablets not only for communicating but also to take back picture memories of the Camporee. Clubs and

individuals should ensure electronic items, along with all personal belongings, are insured and always kept safe. Although we will have USB charging stations around the site, don't assume there will always be space for them to be charged & items should never be left unattended. Battery packs are recommended for these events as these are far easier to recharge and can provide the necessary back-up power you may need. Solar powered ones provide even greater charging options. TED accepts no responsibility for items left unsupervised.

NEWSPAPER The Communications team will be working on producing a Camporee newspaper.

NIGHT WATCH Each Union is responsible for a night watch system in their own camp areas. At least 2 persons over 18 years of age will be required, and more for the bigger Unions. The night watch must remain awake until everyone is asleep and all fires are put out. The duties include making sure there are no burning fires without any supervision, securing the camp against unwanted visitors and making sure that all is well within the camp. If possible a visible means of identification should be worn. (The Camp security will care for the wider areas of the campsite).

OFFICE The Camporee office is situated in the Norfolk Pavilion. Daily Union leader meetings will take place upstairs in the Upper Queen's Room at 16:00 hours. (see Staff Meetings)

OFFERING One offering will be collected during the Sabbath morning service. This money will be used to support our 2 chosen projects.

PARTICIPANTS We have over 3,700 Pathfinders and staff registered for this Camporee coming from over 25 different countries. Clubs and troops from the following TED Unions are represented: Adriatic Union, Baltic Union, British Union, Cyprus Region, Danish Union, Finnish Union, Hungarian Union, Netherlands Union, Norwegian Union, Polish Union, South East European Union and the Swedish Union. In addition, we have some guests from France, Israel and Russia, Ukraine, New Zealand, Canada, the USA & the Dominican Republic.

Area A	Amount
Denmark	250
Finland	100
Estonia and Latvia	120
Sweden	250
Poland	200

Area B	Amount
Cyprus	10
Israel/Russia	60
Hungary	40
Slovenia/Croatia	70
Netherlands	250
Norway	450

Area C	Amount
BUC 1	400
Area D	
BUC 2	400

Club requests in your designated area:

PIONEERING POLES You will find these piled up according to Union/area:

After camp, the poles should be brought back to the same location. The company supplying them will buy them back for chip wood, however, if anyone would like to buy them, they will cost £5 per pole (size between 2.9 - 3.3m per pole). Send an e-mail to pathfinders@ted.adventist.org

PRAYER TENT/TABERNACLE This Camporee we have set aside a dedicated Silent/Prayer Tent. This can be visited during the activity and free times. It can be found in the Tabernacle. Please encourage the Pathfinders to take time to visit this tent. The Tabernacle area will also be used for an activity, where guided tours will take place during activity time.

PRAYER WATCH We should ask that two or three Unions pray daily for the Camporee, and all those present, at the Morning Worship periods. We need to ask for God's presence, watch and care over the whole camp:

Tuesday 30th BUC & all Camporee staff

Wednesday 31 st	Norway and France
Thursday 1 st	Netherlands, Croatia and Slovenia
Friday 2 nd	Serbia, Ukraine and Poland
Sabbath 3 rd	Estonia, Latvia and Hungary
Sunday 4 th	Russia, Israel and Sweden
Monday 5 th	Denmark and Finland
Tuesday 6 th	All - for safe travel home

PROGRAMME Please refer to the attached Camporee programme for timings of Worship periods, activities, special events and free time. The programme is also printed in the Camporee Songbook.. Any changes will be announced.

QUIET TIME The main age group represented at Camporee is 10-15 years, which means that the young Pathfinders need to have a good period of sleep (and leaders too!). As the programme shows, we are asking that as far as possible, there be silence in the camps after 23:00 each evening. This means that everyone should be in their own national camps by 22:45, with the children in their beds.

The close proximity of tents in each area means that any noise will disturb others. We are aware that different countries have varying approaches to the end of the day, but we are requesting that even staff, who may wish to mix quietly together by a camp fire, be in bed by a reasonable time. Thanks for your help and understanding with this important aspect of community living.

RECYCLING As good stewardship is an integral part of Pathfinders you are asked to ensure your clubs separate anything recyclable and deposit them in recyclable bags or containers. These should then be deposited in the marked recycling bins you will find on site.

ROVERS For the third time we have included Rover projects in the Camporee programme. Each activity session the Rovers will have the opportunity to either join the Pathfinder activities or elect to take part in specialized Rover projects.

Those in the Rover age group can register at the Café Marquee in an area designated as "Roverland" near the Blue Gate. Rovers will receive details of the projects that include a Daily Photo competition and an overnight hike on Sabbath evening. Appropriate clothing & footwear will be required for those who wish to take part.

Morning and evening Worships will be with the clubs and it is very important that they are part of the whole camp. An extra evening time period is given for Rover activities/hike, so we ask that they recognize the need for quietness in the main camp areas.

SABBATH Always a special time at Camporee and as part of the morning programme there will be a baptism. We will not be allowing any day visitors.

SAFETY & SECURITY A team of TED Volunteers will be providing 24/7 security for the area we are camping in and our car parks for the duration of the Camporee. Please cooperate with them and do not be offended if it is necessary for them to challenge you while you are on site. It may be necessary at times for one or two members of staff from the South of England Showground to be on the site or to be passing through it. They will only be there to assist us with specific tasks or emergencies and will always be wearing their Showground polo shirts.

Club Security Although there will be TED Site Security, Club leaders must always take responsibility for knowing the whereabouts of every person within their clubs at all times.

Exercise basic awareness and plan to prevent your club being involved in any security or safety incident by carrying out your own club risk assessment for your club and your own site. The information in this pack should help with this by providing information about what will be happening at the Camporee. With this in mind, please do not leave any valuables openly visible in tents or cars and ensure any vehicles you have are kept locked when in the car park.

A risk assessment for the whole Camporee has been conducted by Adventist Risk Management, but this is an overall assessment for the entire camporee from the organiser's point of view. Each club leader should conduct their own risk assessment for their individual club needs. Safety for all participants is very important at Camporee. With the Camporee being in the UK, we must abide by British safety regulations and laws.

Leaving Site Anyone needing to leave the campsite in a vehicle should log their departure and expected arrival in the Arrivals/Departure book with Security at the gate. **No Pathfinders should leave the campsite without prior authorization.**

All members of the Camporee (including staff) must wear a Camporee wristband at all times. Under 10's will not be given a wristband as they are the responsibility of leaders to supervise.

SHOWERS and TOILETS The campsite has some existing toilet areas that are marked on the site map. In addition, showers and toilets have been hired for the camp and will be located around the grounds. Please note, as countries are responsible for keeping their showers/toilet blocks clean and tidy, there will be limited access for other countries to use them.

It is important to consider others who may be waiting by having speed showers (2-3 minutes max) so that everyone can have a turn.

Disabled Facilities Toilets are available in the Blue Toilet Block and the entrance to the Queen's Jubilee Hall for clubs who have reported they have an individual needing to use them. One disabled shower will be available for their use only. Clubs with individuals who will need this facility will be advised of its location at Registration.

SONGBOOKS A Camporee Songbook will be provided for each participant. This is designed to fit into a shirt pocket. Wherever possible, the songs will also be displayed on the screens using PowerPoint. Following the theme song competition, our chosen song for this event was written by a pathfinder from the North England Conference. Elijah has provided the lyrics and a recording of the song which is available on the camporee website and on Facebook. Listen to it and practise it so that you can be familiar with it before you arrive at camp and we can all enjoy singing it together! The song is called, 'Exodus'.

STAFF The International Camporee Staff will be initially identifiable by different coloured t-shirts, and will also wear white Camporee wristband at all times.

Ambassadors - **Red**

Communication - **Blue**

Field Support - **Orange**

General - **Sand**

Medics - **Green**

Services - **Yellow**

These personnel are working for the entire camp and are separate to individual Union camp staff members. (Each Union will have their own system of identifying their own staff and Club leaders)

Staff/Volunteers will do everything possible to assist Pathfinders and Club staff. They will, however, be very busy carrying out the many very necessary assignments that are needed to make Camporee run smoothly. With this in mind, please route general queries through your Union Pathfinder and Youth Leaders who will attend daily Staff Briefings.

STAFF MEETINGS Meetings will take place daily for national leaders during the Free Time period (16:00-17:00). These will take place in TED HQ, in the Upper Queen's Room of Norfolk Pavilion. Each country will then need to have their own meetings to relay the important information to the club leaders. We will keep announcements to a minimum in the Worship periods.

SWIMMING Sadly there will be no swimming at this event, however, some water activities will take place at Ardingly Reservoir. Included on the Camporee Application form was a pre-requisite that parents complete whether their child can swim 50 metres. **If a parent has specifically stated that a child can not swim, the club leader(s) must ensure that under no circumstances do they take part in the water activities.**

T-SHIRTS will be provided for each registered Pathfinder/Rover or club staff member (not underage children) at the date the order was placed. We will try and meet the sizes required but this may not always be possible due to last minute changes/additions. If you replaced a name in the last month, you will receive what was originally ordered and may be able to swap after everyone has received.

TENTS Each Union will have a camping area designated according to the registered numbers – they must then subdivide the area allowing space for each club/troop.

TRANSLATION The spoken language in the Worship meetings will be English, with no translation from the platform. Countries who have informed us of their need, will be issued with headsets that can receive a simultaneous translation via a radio receiver. *Each Union will be responsible for returning the exact number of headsets issued each evening and should appoint someone to care for this responsibility.*

The headsets have been hired for the occasion and are expensive items. Please ask your Pathfinders to treat them with great care and to save the batteries by turning them off at the completion of each meeting. In the case of loss or damage, the charge will be sent to you.

UNIFORM All participants are expected to wear their full Pathfinder Uniform for at least the two following events: 1) The Opening programme 2) The Sabbath morning programme. At other times the Camporee t-shirt or field uniform should be worn together with the Pathfinder scarf. The Pathfinder scarf should be worn at all times during Camporee.

VEHICLES Only authorized vehicles will be used on site. All vehicles must be parked in the designated areas by 18:00 on arrival day. Access for all vehicles on departure day will be granted after 06:00.

WASTE You'll be advised where the skips will be located on the campsite and you are asked to please ensure all rubbish is properly sealed inside a black bag and placed carefully inside the skip to ensure the lid closes back down afterwards to prevent smells escaping and wildlife entering!

WATER Cooking water will be available from the standpipes located at many places on the campsite. It is mains supply water and is suitable for drinking.

WATER SAFETY There are two small ponds in the area occupied by the BUC. They will not be part of any activities and the TED Field Support Team will ensure they are made safe to prevent access to them.

WHAT TO BRING Here is a short list of some useful items - please note it is not exhaustive. You should have your own list of items that you provide to your Pathfinders/Rovers and Staff.

- ♦ Tent
- ♦ Sleeping bag/mattress
- ♦ Cooking equipment
- ♦ Personal cutlery, crockery and drinking cup
- ♦ Water bottle clearly labelled with your name (and club)
- ♦ Adequate changes of clothing including warm clothing - it may be fine during the day, but mornings and evenings can be cooler
- ♦ Waterproof clothing in the event of wet weather
- ♦ Sunscreen/sun hat in the event of warm weather
- ♦ Sleeping wear
- ♦ Washing items (towel, soap, shampoo, toothbrush, toothpaste, flip-flops etc.)
- ♦ Bible
- ♦ Sensible shoes and trainers
- ♦ Battery pack
- ♦ Pathfinder/Dress uniform (for Opening ceremony & Sabbath morning)
- ♦ Rovers will need to bring appropriate clothing/footwear for the hike
- ♦ Water activities - see separate section

As would be expected, please ensure everyone has sufficient suitable clothing for very warm weather, cold weather at night and most importantly wet weather. England is very unpredictable - even in summer.

WRISTBANDS Every Camporee-aged person will receive a wristband. For most people, these will be colour-coded to coincide with the 7 activity groups. BUC Staff will wear a yellow band and all TED Staff will wear white. Please ensure when putting them on that they are not pulled too tight as they cannot be released easily and will have to be cut off. We will charge for replacement bands where we feel they have been mistreated. It is important to ensure everyone wears the wristband at all times as it is also an additional security measure, identifying who is a member of our encampment.

Have a wonderful Camporee.

Peter Bo Bohsen
Camporee Director

Travel to Site

Site Address

South of England Showground

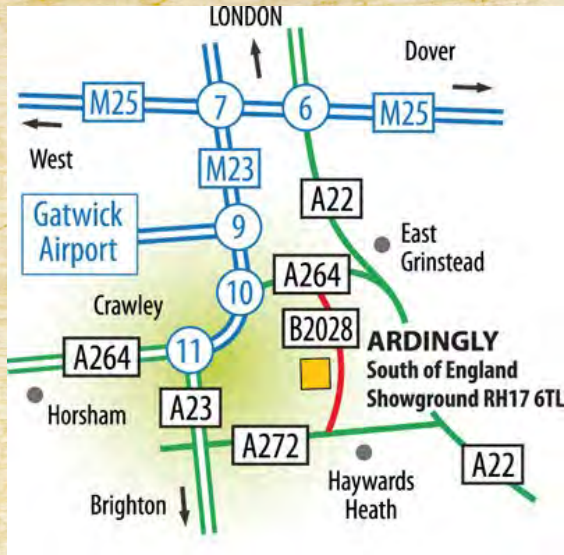
Ardingly

West Sussex

RH17 6TL

Site Website - <http://www.southofenglandeventcentre.co.uk/about-us/>

Directions



By Road (From the M23)

1. Exit the M23 at Junction 10 and take the A264 towards East Grinstead.
2. At the first roundabout, continue straight on along the A264.
3. At the next roundabout, turn right and head towards Haywards Heath along the B2028. (The South of England Showground is signposted at this roundabout).
4. Continue through the villages of Turners Hill and Selsfield Common.
5. Just before you reach the village of Ardingly you will see the North Gate Entrance to the South of England Showground on your right hand side.

By Rail

The nearest rail stations are located in East Grinstead and Haywards Heath. Please use the Network Rail Timetable facility for more information.

By Air

The Showground is located just 15 minutes away from Gatwick Airport.

CAMP HEALTH & HYGIENE

As with all major events involving large numbers of energetic young people, there is always the possibility of needing first aid or medical attention. To help you enjoy the camp there are a few things that can be done to minimise the impact accident or illness can have on your club.

First, we'd like to emphasise the first aid & medical facilities are provided at a *first aid* level. A campsite can't provide hospital or doctor's facilities. If a medical problem develops BEFORE you leave for the camp, please seek a doctor's advice before you travel. The TED First Aid & Medical facilities are to be used ONLY for conditions that happen during the Camporee.

Club Requirements Each Club should have at least 1 person qualified in first aid who knows how to manage minor injuries and medical problems like insect bites, sprains and small cuts. All Club staff and Pathfinders must have Health Forms giving medical conditions, regular drugs, next of kin and loco parentis.

Equipment A well-stocked first aid kit is essential. There are many on the market, but you can usually make one up yourself. You should be able to treat minor cuts, bruises, sprains, insect bites dehydration and sunburn.

Most chemists or supermarkets, will be able to sell first aid kits. A good source is also Chandler (for boat equipment) as kits usually come in a waterproof box that can withstand the worst Camporee weather - especially rainfall. If you have a large club you will need a large kit.

As a rough guide, you'll need the following:

- ◆ Adhesive plasters - various sizes
- ◆ Adhesive tape 1cm and 2cm wide
- ◆ Gauze squares (approximately 5cm x 5 cm)
- ◆ Non-adhesive dressings such as *Melolin* and *tulle gras* (approximately 5cm x 5cm)
- ◆ Crêpe bandages (5cm wide but 10cm may be useful)
- ◆ Linen broad arm slings
- ◆ Strong pair of sharp scissors (not blunt)
- ◆ Sun creams or sprays, at least factor 20
- ◆ Lotions for after sunburn treatment
- ◆ Insect bite cream (antihistamine)

These are basic requirements and you can have more if you wish. If it helps, remember that safety pins are for nappies—they are never used in Accident and Emergency departments - tape is used instead. Also, thorough cleaning of a wound, with clean tap water, is a way to avoid infection; antiseptic creams and lotions are not needed.

Drugs The subject of drugs in the Camporee context has probably caused more confusion than anything else. There is an assumption that a club can't carry even paracetamol in baggage let alone a first aid kit. The rules, applying to the administration of drugs to children under 18, only apply to "administration", not storage or transport of the drug.

There is no problem with a club carrying various over the counter (OTC) drugs which can then be prescribed on the advice of those providing first aid and medical treatment at the Camporee. Please remember the first aid and medical facilities are not a "free" pharmacy. Every drug used at the Camporee will have to be paid for by somebody. In order to keep the Camporee fees to a minimum, it is expected the clubs will pay for any OTC drug expenditure.

It is strongly recommended that each club carry a supply of the following OTC drugs, as these will NOT be provided by the TED.

Analgesics (pain killers) Paracetamol, co-codamol 8/500

Anti-inflammatory drugs Ibuprofen (sometimes branded as Nurofen)

Anti-diarrhoeal Loperamide

Constipation Plenty of fruit and vegetables, if this fails, lactulose

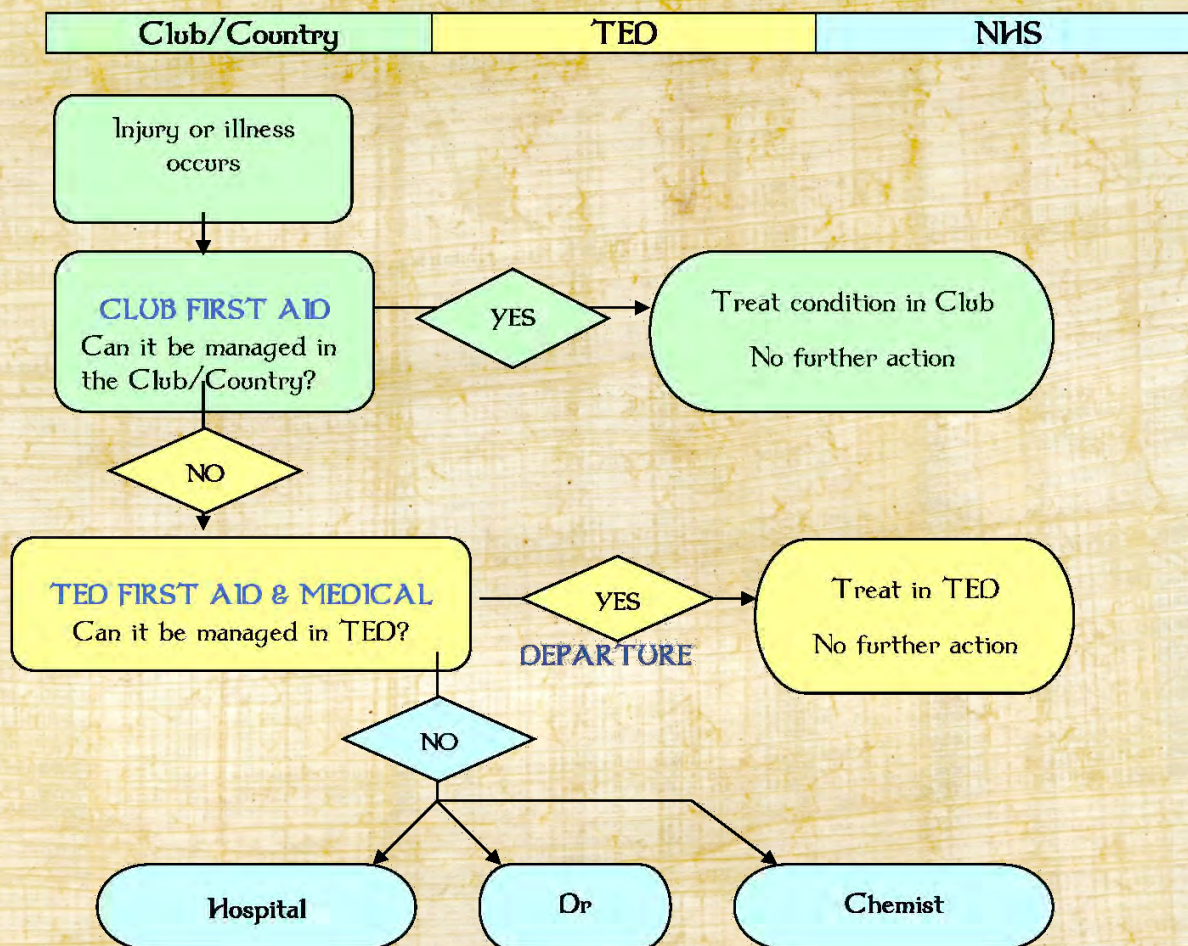
Antihistamines (for insect bites) Chlorpheniramine (Piriton) *Sedating*; Cetirizine *Non-sedating*; Anthisan cream

Any other drugs, such as antibiotics, will have to be provided via the local doctor or Accident and Emergency facility, which means each club will have to provide their own transport to such a facility for non-emergency cases.

Finally, a word about regular medication for Pathfinders/staff, who have long term medical conditions, such as diabetes and asthma. The TED medical facility is not a pharmacy so we won't be able to provide missing drugs. A doctor should be consulted for a course of Prednisolone if asthmatics have problems. Each club will be responsible for seeking a local doctor for a prescription to take to a chemist.

Seeking First Aid and Medical Advice The way to access first aid and medical advice is given in the algorithm below:

Please note: All patients under 18 years of age **MUST** be accompanied by a club leader at all times, plus the Health Form (part of the Camporee application form), when seeking first aid or medical attention.



Please note club leaders are responsible for providing transport to Hospital, Dr or Chemist

There are a few medical problems that are associated with events such as Camporees. Most are avoidable with proper care and preparation.

Food poisoning is thankfully not as common as people think but can be avoided by the following:

- ◆ Catering staff taking a course in food preparation and hygiene. The course provides the necessary qualifications to defend the club against complaints and, at worst, litigation.
- ◆ Wash hands before meals and after using the toilet. Club staff should always make sure there is the necessary soap and water available, so the Pathfinders have no excuse to avoid this essential activity. There are fancy lotions and alcohol gel on the market these days, but soap and water are still the best especially for clostridium (a bacterium).
- ◆ Make sure there is proper rubbish and waste disposal arrangements in place.

Dehydration and Constipation If the weather's hot and dry, unusual for the UK, Pathfinders run around, sweat, become dehydrated, followed by exhaustion and can then collapse. The gut also becomes dry which can cause cramps/stomach pain and constipation. Please make sure there are non-fizzy drinks available at all times in the Clubs and encourage everyone to drink often.

Finally, may you have an enjoyable time at the Camporee and give the first aid and medical team so little work that they feel their services were not needed!

Programme

	Tues 30th July	Wed 31th July	Thurs 1st Aug	Fri 2nd Aug	Sat 3rd Aug	Sun 4th Aug	Mon 5th Aug	Tues 6th Aug
7.30-10.00	Build up camp/ Pioneering	Wake up, Breakfast, Bible Study	Wake up, Breakfast, Bible Study	Wake up, Breakfast, Bible Study	Wake up, Breakfast 9.30 Parade Entrance 10.00 Praise & Worship Service	Wake up, Breakfast, Bible Study (Staff Meeting)	Wake up, Breakfast, Bible Study	Wake up, Breakfast
10.00-12.00		Build up camp/ Pioneering	Activities	Activities	11.45 "Exodus experience" (Baptism)	Activities	Activities	Pack up Camp & Departure
12.00-14.00		Meal	Meal	Meal	13.00 Meal	Meal	Meal	
14.00-16.00		"Getting-to- know-you" activity	Activities	Activities	15.00 Afternoon Activities	Activities	Market Day	
16.00-17.00		Free Time (Staff Meeting)	Free Time (Staff Meeting)	Free Time (Staff Meeting)		Afternoon Meeting		
17.00-19.00		Meal	Meal	Meal	Meal	17.30 Meal	17.30 Meal	
19.00-20.30	20.00 Opening Ceremony	Evening Meeting	Evening Meeting	Evening Meeting	Evening Meeting	Free Time	19.30 Closing service	
20.30-22.30		Club Bonfire	Bonfire Exchange	Club Bonfire	Chill Out End by 22.00	20.30 International Programme	21.00 "Big" Bonfire	
23.00	Silence	Silence	Silence	Silence	Silence /Rover Hike	Silence	Silence	



Camporee 2019 - Pathfinder Clubs

Wristband

Tribe

ROYAL BLUE	Dan
LIME GREEN	Judah
RED	Gad
ORANGE	Reuben
TURQUOISE	Asher
HOT PINK	Simeon
PURPLE	Levi

Activity Times

Field of ...	Thursday am	Thursday pm	Friday am	Friday pm	Sunday am	Sunday pm	Monday am
Triumph							
Horeb							
Knowledge							
Wonders							
Zimran							
Shepherds							
Healing							

Activity Breakdown

* Numbers in the second column refer to the number of participants each activity can accommodate per session

Field of Triumph

Activity Trail	40	A forest trail with lots of fun tasks along the way!
Adinkra Honour	30	Learn how to use Adinkra symbols that represent concepts used extensively in fabrics and pottery among the Ashantis of Ashanti Kingdom and the Baoulés who historically migrated from Ghana.
Blood and the Body's Defenses	20	Explore what all humans have regardless of their race or culture - blood. Get an opportunity to see it close up and learn how it protects us from diseases.
Climbing Wall	40	Try your climbing skills and challenge yourself on the 8m high climbing wall, secured with a line and a safety person who'll always keep a safe eye on you. There are different routes to try out based on experience.
Digital Photography	20	You'll have an opportunity to learn how a digital camera is constructed, operated and how digital photos are processed using state of the art software. Be part of the team responsible for recording events at the camporee for all to see and enjoy.
Insect Hotel	20	A serious problem today is that our insects are dying. In order to help the eco system and our environment it's good to provide shelter in our gardens. Come and make an insect hotel, fill a small house with cones, twigs and bamboo pipes.
Music Honour	20	Identify, understand and describe different musical scales, notes and various musical compositions and famous musical artists. Demonstrate musical ability through use of keyboard and/or voice and perform a well-known hymn to an audience.
Resin Craft	60	Create an item using poured resin.
Water Science Honour	40	Learn about water and how it's formed, how it actually looks under a microscope. See water in its various forms and describe how it's used across the world.
Woggle Carving	50	Carve your very own woggle from a piece of wood using special tools.

Field of Horeb

Boules/Pétanque	16	Traditional French game. Stand inside the circle, throw your boules closer to the cochonnet (target) than your opponent (or hit their boules away) and score the points!
Counted Cross Stitch	30	Sewing and a popular form of counted-thread embroidery in which X-shaped stitches are made in a tiled, raster-like pattern to form a picture.
CPR (Cardiopulmonary Resuscitation)	30	Learn how to perform this life-saving procedure that combines chest compressions often with artificial ventilation in an effort to restore spontaneous blood circulation and breathing in a person who is in cardiac arrest.
Creative Bible Study	40	Discover something new & how to make the Bible come alive. This workshop will help you to find ways that appeal to you - we are all different.
Electricity Honour	20	How do you make electricity? What makes it so dangerous and exciting to work with? Do a number of interesting experiments using electricity.
Hobby Horse Racing	40	Can you jump like a horse? Practice hobby horse racing and then race against your friends. The best hobby horse racer of the day will get a prize!
Kayaking	36	A water sport involving paddling using a double-bladed oar and a small boat (kayak). <i>Must be able to swim</i>
Kilt Honour	20	What is the history of the kilt? How is the kilt made? What purpose does it serve the Scottish male? Can you make one for yourself? Sure, you can!
Mopping (Mop hockey)	16	Soap hockey on fabric with soap as a puck and mops as sticks. Objective: score more goals than your opponent before the time runs out!
Paddleboarding	32	Propel yourself through a reservoir using your arms in a swimming motion while lying, kneeling, or standing on a paddleboard. <i>Must be able to swim</i>
Sand Honour	20	What makes sand? How many types of sand are there? What can you do with sand? Learn this and more interesting things about sand.
Seeds Honour	30	You'll learn about different types of seeds and how they are used in our everyday lives for food or other uses. You'll build a small collection of important seeds in the UK and visit the largest wild seed conservation project in the world.
Small Engines Honour	15	A chance to learn how basic small engines really work by dismantling and replacing the parts of an engine. Get that engine to purr!

Activity Breakdown

Field of Knowledge

Boot Camp	20	Exercise can be exhausting, but so much more fun when doing it together! And even more fun when challenges are incorporated. At boot camp you have an obstacle course and training joined together.
Bridges Honour	20	Discover how bridges are constructed, designed and build a bridge of your own that works using simple materials. Can you build a bridge that reaches from your country to another?
Disc Golf	30	A flying disc sport where players throw a disc at a target using rules similar to golf.
Drumming	60	Learn how to play basic rudiments on a selection of marching band instruments including snare, bass, tenor drums and cymbals.
Hiking	25	Discover your skills in the outdoors by learning how to prepare for a hike, be it long or short.
Insects Honour	40	You'll learn distinguishing characters of a typical insect and wonder at the diversity of the insect world.
Kites Honour	45	You'll learn about the technical side of kitemaking and get the chance to make your own with lots of cooperation, enthusiasm and teamwork. Put your work to the test in a competition at the end of this activity.
Knot Tying	20	Learn how to tie the important knots that not only help us in many practical ways, but can also save lives during emergencies.
Sling Art	60	Shoot balloons filled with different gouache colours using wooden slings to create a visual and colourful piece of art.
Survival Fire Building	16	Learn how to build a fire that can be used to rescue, preserve and provide for you in times of need. Use materials around your location. How fast can you light that fire?

Field of Wonders

Blacksmith's Crafting	15	What work do blacksmiths do? How important is it for our life today? Enter the world of this craftsman/woman and make an item to treasure!
Combat Archery	72	Play dodgeball by shooting soft arrows at others using a bow.
Drilling & Marching	100	Learn how to execute drill commands which are generally used with a group that is marching.
Escape Room	64	A physical adventure game in which players solve a series of puzzles and riddles using clues, hints, and strategy to complete the objectives at hand. Will Pathfinders be able to escape the stables?
Geocaching/ Orienteering	60	A 'treasure hunting' activity using a Global Positioning System (GPS) receiver/mobile device and other navigational techniques to find your way around the site and hide/seek 'geocaches' or 'caches', at specific locations marked by coordinates.
Horseshoe Nail Craft	20	This is real craft! Use bendable nails to create different kinds of figures for various purposes. You'll need hand power so bring a strong leader/friend to help with bending nails.
Videography Honour	10	Learn how to take good videos using basic and advanced equipment. Edit the footage and prepare it for viewing in the evening service.

Activity Breakdown

Field of Zimran

ADRA Refugee Resettlement Honour	30	With the social climate being so volatile at the moment in Europe, the issue of refugees is at the top of the radar of most countries. What is the best way to work with the refugees that come to our countries? Is there a perfect solution?
Badminton	50	A racquet sport hitting a shuttlecock across a net.
Ferns Honour	40	Learn about these special seedless and flowerless plants that are popular in growth in this part of England.
Football	30	Learn the basic skills of football from an experienced and qualified FA coach. Show your skills in a round robin tournament.
Israeli Dancing	120	Learn some steps and a routine in this traditional dance form.
Knots & Braiding	20	Learn to braid a bottle, make a monkey's fist as a keyring or a trivet from a turtleneck knot.
Leather Craft	20	Create a keyring or woggle from leather.
Raft Building	24	Construct a floating device using poles, barrels and ropes then try to stay aboard with your team!
Volleyball	64	Learn the basics of volleyball then take part in 10-minute matches in a round robin tournament over the week.
Wakehurst Botanic Gardens	30	Visit a wild botanic garden with over 500 acres of beautiful ornamental gardens, woodlands and a nature reserve. Wakehurst is also home to the Millennium Seed Bank, the largest wild seed conservation project in the world.

Field of Shepherds

Paracord	48	Weave paracord to make woggles or paracord bracelets (also known as survival bracelets) or something more complex if you have experience.
Raku Honour	20	A unique form of pottery made by using a range of designs that can be created by simply altering the wax resist, glazes, slips, temperature, and timing to ultimately determine the outcome when firing a piece of clay.
Sanctuary Honour	40	You'll be able to understand how the Old Testament Sanctuary was constructed and what each part represented including the clothing of the priests. Maybe even build your own model!
Sauna	10	The soft warmth of a sauna feels so good. The sauna is a place to enjoy life, it's a place to relax. Come and try our camporee sauna tent.
Stone Painting	160	Be creative and make a grey stone into a colourful creation using acrylic paint in an assortment of colours.
Tabernacle	20	The Tabernacle was the portable earthly dwelling place of God used by the children of Israel from the Exodus until the conquest of Canaan. Come and discover a replica.
Viruses Honour	20	Enter the interesting world of viruses - these things that have invaded our world. How do you best fight them? Discover how they have created havoc for humans.
Weather Honour	20	Learn about different weather types, instruments and their uses. Perhaps an opportunity to make a barometer?
Wooden Puzzles	20	Are you brave enough to use your brains? Here you can find some real challenges. Test how persistent you are!

Activity Breakdown

Field of Healing

Amphibians Honour	30	Get the opportunity to tell the difference between toads and frogs and know which ones might be found in your area. How are amphibians useful? How do they sing? See some amphibian eggs and watch them through their growth cycle.
Archery	48	Learn the art and skill of shooting arrows at a target using a bow.
Bagpipes	15	Discover how to play the Scottish national instrument – the bagpipe. Learn to inflate it before playing a tune!
Finger Knitting	40	Use rope or yarn to create a beautiful product – a key ring, hair decoration, belt, or bag handle. It's simple and fun for the whole family!
Inflatable Table Football	40	Play football on this pitch surrounded by an inflatable wall. But just like table football, players hold onto the bars which run across the pitch – so if you want to move left to get the ball so do the others on your bar! It requires even more teamwork and coordination than its real or table-top equivalent...
Skipping Rope Making	60	With a skipping rope you can have fun with your friends or on your own. Make your very own rope with the help of a hand held twisting "machine" that enables the rope to get tightly twisted for strength and durability.
Water Balloon Challenge	80	Play a variety of water balloon games.
Water War	40	Throw water balloons at the opposite team and try not to move or get hit!

OFFSITE ACTIVITIES

Paddleboarding (Field of Horeb), Kayaking (Field of Horeb) and Raft Building (Field of Zimran) will take place at the Ardingly Activity Centre at the nearby reservoir. The activity lasts for 1 hour and Pathfinders should spend the remaining session in their designated activity field with the rest of their tribe before they go or after they return (depending on the time they select). Registration is via Eventbrite and you will be told how to register for tickets during the camp.

Meeting point The bus stop is in the corner of the lorry park. Please arrive 5 minutes before your relevant departure time (e.g. if you have a ticket to go paddleboarding at 11am, you need to be at the bus stop at 10:40 to get on the 10:45 bus) with proof of your ticket.

Bus Timetable 09:45 10:45 13:45 14:45

What to bring

Arrive already wearing your swimwear underneath your normal clothing

Towel

Water shoes/flip flops

Change of underwear

Water bottle

Sun protection (e.g. sunscreen/sunhat)

Plastic bag for wet items

 Building
 Camping area
 Activity zone
 Boundary

 Water
 Toilet
 Shower
 First-Aid

